How a Sports Entertainment
App Doubled Revenue by
Monetizing Unsold Ad Spaces



The Challenge

Chocolate's client is a leading sports entertainment app, having over 500 thousand downloads. It provides live updates, latest news, scores, etc. The developers goal was to:

- Maximize Revenue by capitalizing on Unsold Ad Inventory
- Maximize revenue contribution of non-paying users
- Ensuring High User Satisfaction. This was a priority while framing new monetization strategy
- Implement alternative ad formats to improve app's fill rates

The Solution

The developers found the appropriate solution in Chocolate Ad Mediation platform. The problem of unsold inventory was resolved by implementing:

Universal Auction Technology Competitive Demand Sources Full-screen interstitial video ad format



The developers were now able to:

Alleviated losses from traditional waterfall model and increase eCPM Add an inflow of higher ad revenues through the new premium demand sources



Efficiently manage user satisfaction levels by delivering a viewable / non-obstructive experience

Effectively pull advertisers to place video ads inline with content

The Results

2X 3X 3X
Increased Higher Improved eCPM